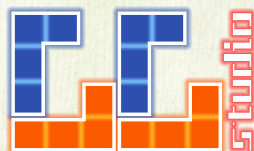


Ultima ~~V~~A Forsan

Modena Map Medieval City Map





map of Modena, a town in the north of Italy, fortified against the Dead. The four gates open on roads that connect Modena to other Fiefs. You can use this map for Modena or for another town of your choice.

Art by Francesca Baerald



Modena

A. Bologna Gate. Also the city's Night Gate

B. "Via Maestra", the Main Street

C. Saint Geminianus' Cathedral and Palace of the Imperial Count-Bishop

D. Torre della Ghirlandina, the bell-tower

E. The Castle, Headquarter of the city army

F. Private mansion of Francesco Guicciardini, the Podestà

G. Castle Gate. Outside of it there are camps for mercenaries and allied armies

H. Tainted Ghetto

I. Swamp Gate. Outside of it there is a slum inhabited by peasants, beggars and scoundrels

J. Artificers' Guild, a very powerful clockworkers association

K. Town Hall, with Mechanical Tower Clock and the prisons

L. Town Hall, with Mechanical Tower Clock and the prisons

M. Gravediggers' Guild (associated with Plague Doctors, Deadbusters and City Warden)

N. Reggina Gate. Outside of it there is a gypsy camp

O. The Naviglio, the last open-air canal of the town, used by fishermen and boatmen

P. "The Cattleman", the best known tavern in town





A. West Gate. Also the city's Night Gate

B. The Main Street: the best shops and inns in town

C. City Cathedral: dedicated to the city patron saint and ruled by a Bishop; often connected with a bishopric or an abbey.

D. The Cathedral's bell-tower, probably the highest building in town

E. The Castle, Headquarter of the city army

F. Private mansion of the Lord Mayor or the Potestà

G. South Gate

H. Tainted Ghetto

I. East Gate

J. Guild of the Artificers

K. Town Hall, with Mechanical Tower Clock and the prisons

L. The Central Square, with the Market and the public pillory

M. Guild of the Gravediggers (with Plague Doctors, Deadbusters and Warden associated)

N. North Gate

O. Town canal, used by fishermen and boatmen

P. Tavern

